

icipating non-gender game for children. The pirate-theme board game according to present invention encourages young children to role-play, dress up and engage in a social conversation within a pirate-themed board game. The pirate-themed board game according to present invention therefore may provide many hours of fun and entertainment for young school-age children. The instant invention has been shown and described in what it considers to be the most practical and preferred embodiments. It is recognized, however, that departures may be made there from within the scope of the invention and that obvious modifications will occur to a person skilled in the art.

1. An interactive pirate themed board game comprising:
 - a. a pirate ship shaped game board;
 - b. a plurality of spaces on the game board, where said plurality of spaces are arranged in a plurality of levels;
 - c. a plurality of physically acquired pirate related paraphernalia is provided as a player moves along the plurality of spaces on the game board;
 - d. a starting position, where said starting position is at a lowest level of the plurality of levels; and
 - e. a finishing position, where said finishing position is at a highest level of the plurality of levels, and where said finishing position is associated with physically receiving at least one object and with winning the interactive pirate themed board game.
2. The interactive pirate themed board game according to claim 1, where a plurality of pirate related paraphernalia is associated with a portion of the plurality of spaces.

3. The interactive pirate themed board game according to claim 2, where said plurality of pirate related paraphernalia includes at least swords, eye patch, telescope, scarf, markers, coins and earrings.

4. The interactive pirate themed board game according to claim 1, where a plurality of pirate related activity is associated with a portion of the plurality of spaces.

5. The interactive pirate themed board game according to claim 1, where a plurality of penalties is associated with a portion of the plurality of spaces.

6. The interactive pirate themed board game according to claim 1, where the at least one object includes one of at least a captain's hat and a stuffed parrot.

7. The interactive pirate themed board game according to claim 1, where said finishing position is a helm of the pirate ship.

8. The interactive pirate themed board game according to claim 1, where said plurality of physically acquired_pirate related paraphernalia includes at least swords, eye patch, telescope, earrings, captain's hat, and compass.

9. The interactive pirate themed board game according to claim 5, where the plurality of penalties includes requiring the player to move backwards along the board game.

10. The interactive pirate themed board game according to claim 9, where the plurality of penalties further includes requiring the player to go back to the start position.

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